Rich Te

Multimedia Designer

Technical & Software Skills

- **Design & Multimedia:** Figma, Illustrator, Photoshop, InDesign, Premiere Pro, After Effects, Audacity, Magma, Slides
- Programming & Coding: C, Assembly, HTML5, CSS3, Sublime Text, Notepad++, Atom
- 3D & Prototyping: TinkerCAD
- Collaboration & Productivity: Slack, Basecamp

Essential Skills

- Strong customer service, support, and relationship management
- Ability to prioritize tasks and maintain focus under pressure
- Quick learner, adaptable to new skills and technologies
- Coachable, dedicated, and a strong team player

Professional Experience

Fort Vancouver Regional Library - Phonic Bloom

An interactive Augmented Reality mobile application that interprets the data sculpture in the Woodland Community Library's children's reading room both sonically and visually to various audiences.

Multimedia Designer | Aug 2024 – Dec 2024

- Designed 20+ multimedia assets, including sound design for an interactive Augmented Reality (AR) mobile application.
- Researched and collaborated with cross-functional teams to enhance engagement.
- Ensured deliverables met project deadlines and expectations.
- Led the Sound Design team, overseeing research, planning, and production.

Goldstak - Portland, OR

Personal Assistant | Jul 2020 - Sep 2022

- Maintained graphics cards and server racks for optimal performance.
- Managed packaging, shipping, and scheduling logistics.
- Built strong client relationships through direct communication and support.

Additional Work Experience

U.S. Bank National Association – Portland, OR

- Personal Banker | Aug 2012 Aug 2013
- Internet Banking Support | Aug 2013 Aug 2015
- Early Stage Collections | Aug 2015 Apr 2016

Volunteering & Community Engagement

- Clark County Teen Talk Youth House | 2008 2009
- Stream Team | 2007 2008

Education

Washington State University Vancouver | Dec 2024 Bachelor of Arts in Digital Technology & Culture